

What do the following quadruples of numbers have in common?

$(1,5,24,30)$ ,  $(1,6,14,21)$ ,  $(1,8,9,18)$ ,  $(1,9,10,10)$ ,  
 $(2,3,10,15)$ ,  $(2,5,5,8)$ ,  $(3,3,6,6)$ ,  $(4,4,4,4)$

# Flipping numbers and curves

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# Markoff triples

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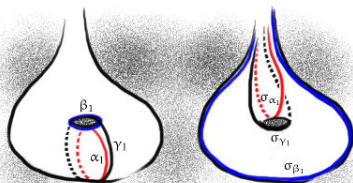
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Any  $(x, y, z) \in \mathbb{R}_+^3$  arises as  $(2 \cosh \frac{\ell_{\alpha_1}}{2}, 2 \cosh \frac{\ell_{\beta_1}}{2}, 2 \cosh \frac{\ell_{\gamma_1}}{2})$ ,

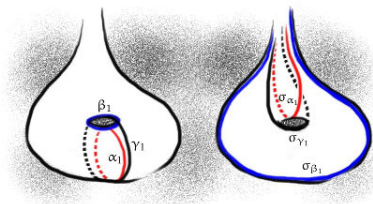


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or as  $\lambda$ -lengths of an ideal triangulation  $(\sigma_{\alpha_1}, \sigma_{\beta_2}, \sigma_{\gamma_1})$ .

# Representations

Given a 1-cusped torus  $S_{1,1}$ ,  $\pi_1(S_{1,1}) \cong \langle \xi, \eta \mid - \rangle$ .

Any non-zero Markoff triple  $(x, y, z)$  arises as the traces of the following representation  $\rho : \pi_1(S_{1,1}) \rightarrow \mathrm{SL}(2, \mathbb{C})$ :

$$\rho(\xi) = \frac{1}{z} \begin{bmatrix} xz - y & xz^{-1} \\ xz & y \end{bmatrix}, \quad \rho(\eta) = \frac{1}{z} \begin{bmatrix} yz - x & -yz^{-1} \\ -yz & x \end{bmatrix}, \\
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Thus, Markoff triples arise as the characters of (type-preserving) representations.

## Character varieties

- ▶ The traces of  $\rho(\xi)$ ,  $\rho(\eta)$  and  $\rho(\xi\eta)$  of any  $\rho : \pi_1(\mathcal{S}_{1,1}) \rightarrow \mathrm{SL}(2, \mathbb{C})$  satisfies the Markoff triples relation.



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- ▶ The set of Markoff triples is the character variety for  $S_{1,1}$ .
- ▶ Any maximal dimensional component of the real character subvariety is the Teichmüller space  $\mathcal{T}(S_{1,1})$ :

$$\mathcal{T}(S_{1,1}) = \{ \text{hyperbolic structures on } S_{1,1}, \text{ up to isotopy} \}$$

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- ▶ Flips can be thought of as extended mapping classes — (potentially non-orientable) homeomorphisms of  $S_{1,1}$  up to isotopy.
- ▶ Flips and coordinate permutations generate the entire extended mapping class group of  $S_{1,1}$ .

# Systolic geometry

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- ▶ Algorithm for working out the shortest geodesic (systole).
- ▶ The maximum of the systole function over Teichmüller space (and moduli space) is the  $(3, 3, 3)$  cusped torus.
- ▶ The shortest geodesic for any 1-cusped hyperbolic torus is at most  $2\operatorname{arccosh}(\frac{3}{2})$ .

## Geodesic growth rates

Let  $(x, y, z)$  and  $(x' = yz - x, y, z)$  be flips of each other where  $x \leq x'$ . Generically,  $yz \gg x$ , thus:

$$\log(x') \approx \log(y) + \log(z).$$

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The length of a simple closed geodesics is roughly  $2 \log(\cdot)$  of its corresponding trace. Consider:

$$N_S(L) := \{ \text{simple closed geodesics on } S \text{ shorter than } L \},$$

Fibonacci growth  $\Rightarrow N_S(L)$  is asymptotically  $\alpha \cdot L^2$ .

## McShane identity

Rewriting the Markoff triples equation and the flipping relation:

$$1 = \frac{x}{yz} + \frac{y}{xz} + \frac{z}{xy} \quad \text{and} \quad 1 = \frac{x}{yz} + \frac{x'}{yz} \Rightarrow \frac{x'}{yz} = \frac{y}{xz} + \frac{z}{xy}.$$

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In the limit, we obtain *McShane identities*:

$$1 = \sum_{\gamma \in \text{Sim}\pi_1(S)} \frac{2}{1 + \exp l_\gamma},$$

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Each term is the chance a geodesic shot out from the cusp on  $S$  won't hit  $\gamma$  before self-intersecting.

# Markoff quads

A *Markoff quad* is a 4-tuple of numbers  $(a, b, c, d)$  satisfying:

$$(a + b + c + d)^2 = abcd.$$

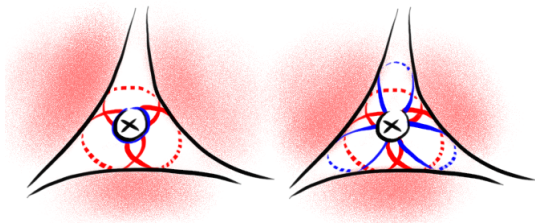


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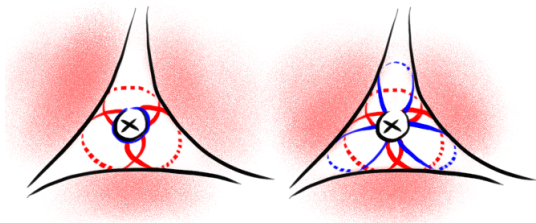


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$\{\text{Markoffquads}\} =$  character variety for 3-cusped projective planes.  
 Real character subvariety  $\rightarrow$  Teichmüller space.

# Flips

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- ▶ A quad of such geodesics can be flipped to any other quad  $\Rightarrow$  geodesic length generating algorithm.
- ▶ Flips can be thought of as extended mapping classes, and flips+permutations generate the (extended) mapping class group.

# Systolic geometry

## Theorem

*The maximum of the systole function over the moduli space of 3-cusped projective plane is  $2\operatorname{arcsinh}(2)$ , and uniquely attained by the  $(4, 4, 4, 4)$  surface.*

## Geodesic growth rates

Let  $(a, b, c, d)$  and  $(a', b, c, d)$  be flips of each other where  $a \leq a'$ , generically:

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Consider

$N_S(L) := \{ \text{1-sided simple closed geodesics on } S \text{ shorter than } L \}$ ,

Fibonacci growth  $\Rightarrow N_S(L)$  is between  $O(L^{2.430})$  and  $O(L^{2.477})$ .

## McShane identity

We similarly obtain the following sum refinement:

$$1 = \frac{a+b+c+d}{bcd} + \frac{a+b+c+d}{acd} + \frac{a+b+c+d}{abd} + \frac{a+b+c+d}{abc}$$

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### Theorem

Given any 3-cusped projective plane  $S$ ,

$$1 = \sum_{\gamma \in \text{Sim}\pi_1^1(S)} \frac{2}{1 + \exp l_\gamma},$$

where  $\text{Sim}\pi_1^1(S)$  is the set of 2-sided simple closed geodesics on  $S$ .

## Future directions

**Number theory:** Integer Markoff triples flip to integer Markoff triples, and integer Markoff triples are central in number theory:

- ▶ rational approximation;
- ▶ Markoff's theorem for quadratic forms;
- ▶ the unicity conjecture.

Markoff quad equivalents?

**Geometry:** Are BQ-conditions trace-based characterisations of quasi-Fuchsian representations?

Are there geometric interpretations for more general Markoff-Hurwitz numbers?

In case anyone asks...

$$\rho : F_3 = \langle \alpha, \beta, \gamma \rangle \rightarrow \mathrm{SL}^\pm(2, \mathbb{C})$$

$$\alpha \mapsto \frac{1}{a+b+c+d} \begin{bmatrix} ab & b(a+c) \\ a(a+d) & a(a+c+d) \end{bmatrix},$$

$$\beta \mapsto \frac{1}{a+b+c+d} \begin{bmatrix} ab & -b(b+d) \\ -a(b+c) & b(b+c+d) \end{bmatrix},$$

$$\gamma \mapsto \frac{1}{a+b+c+d} \begin{bmatrix} ab + c(a+b+c+d) & b(a+c) \\ -a(b+c) & -ab \end{bmatrix}.$$